

Personal Details

Saturnusstraat 11 5721 BR Asten 30-07-1994

06 29 15 2002 semihderksen@gmail.com

www.semderksen.nl www.linkedin.com/in/semderksen

Skills

Front-End

HTML5

CSS3 / Sass

JavaScript

TypeScript

React

Next.js

Chakra UI

Back-End

PostgREST

Design

Figma / Adobe XD

Adobe Photoshop

<u>General</u>

Jira / ClickUp

VS Code

Scrum / Agile

Git

Languages

Dutch

English

Interests

Fictional series & storytelling

Video games

Cooking

Level design

(Digital) Arts & crafts

Sem Derksen

HBO-ICT Media Design Student & Front-end Developer

A fourth-year student in ICT & Media Design with aspirations to become a Front-End Developer. What draws me to this field is how it lets me combine design and development, while exploring different approaches to problems and opportunities alike.

I'm known for my creativity, persistence in problem-solving, strong communication, and analytical eye.

Work Experience

Sep 2022 -Jan 2023

Front-End Development Intern

DEPT®, Rotterdam

- Operated in an interdisciplinary Scrum team
- Translated Figma designs into functional frontend code for web apps and websites
- Worked alongside other developers using
 Git, HTML, Sass, JS, TS, React, Next.js, Chakra UI, Nunjucks

Education

Fontys University of Applied Sciences

Bachelor HBO-ICT & Media Design, Eindhoven

Aug 2016 - Jun 2019

VAVO College ROC Ter AA

HAVO Nature & Health, Helmond

Project Experience

Sep 2023 -Present

ICC Cleaning Platform — International Cleaning Company

Fontys, Eindhoven

Designed and coded the client dashboard where users can book cleanings and find their upcoming and completed cleanings.

- Wireframing in Figma
- Worked in an interdisciplinary Scrum team of 6 people
- Prototype with React, TypeScript, Mantine, and Next.js

Feb 2023 -Jul 2023

Multi-Role Web App — ROOSH

Fontys, Eindhoven

Designed a new admin dashboard for the purpose of managing airport parking bookings of the ROOSH platform.

- •Translated pain points and desired features into a high fidelity Figma design while safeguarding UX
- Performed qualitative usability testing for further iteration

Sep 2021 -Jan 2022

Elderly Care Monitoring Tool — Eurocom Group

Fontys, Eindhoven

Developed a preventive care tool analyzing health data for the elderly, enhancing elderly care through visualization.

- Project management for a Scrum team of 6 people
- Acted as primary spokesperson (English & Dutch)
- Feature-focused prototypes within Adobe XD

Feb 2021 -Jul 2021

Healthcare Career Insight Tool — Catharina Hospital

Fontys, Eindhoven

A web app which offers healthcare personnel more insight into their career- and growth opportunities.

- Project management for a Scrum team of 3 people
- Prototype with HTML, CSS, JS
- High fidelity prototype within Adobe XD

Additional Activities

Jul 2020 -Present

Game Emulation Project

___ Independent, remote

An emulation project for a game overhaul modification, which I work on in my free time with a team of 9 people.

- Project management for a team of 9 people
- Level & content design
- Development blog posts & peer reviews